Texhles Technology

What will you learn about?

Practical Projects

Textiles is creative, hands on and practical.

Through projects you will:

 Develop skills and confidence in using a range of textile materials, equipment and techniques.

You will learn to:

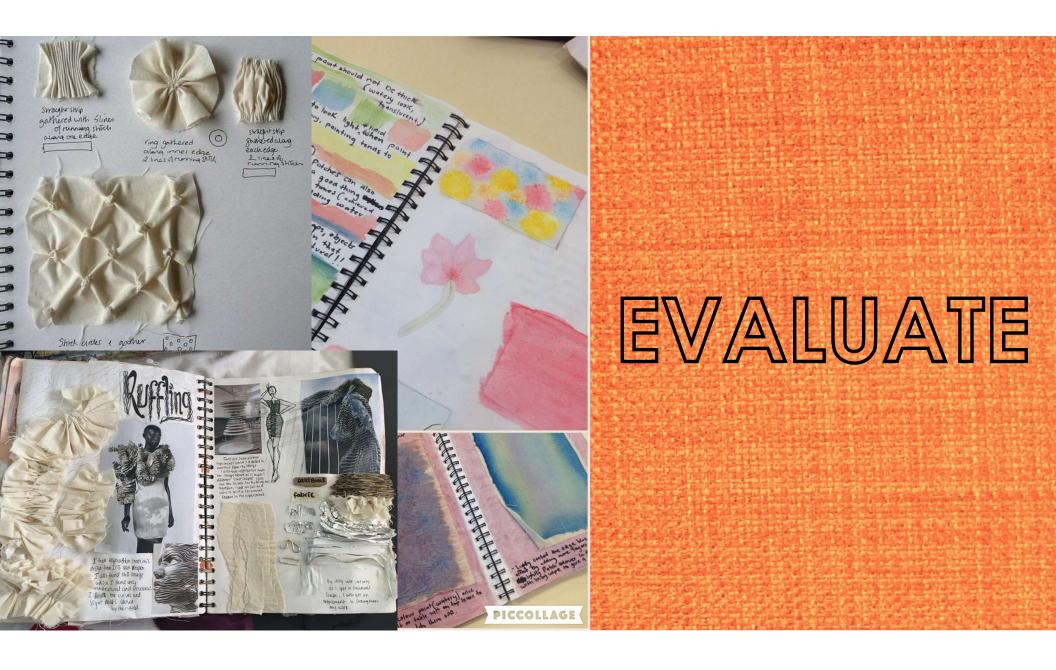
- Design
- Make
- Evaluate textile items across a range of focus
 areas





MAKE





FOCUS AREAS

Apparel

Is defined as a garment that can be worn. Apparel textile items can be worn everyday, in the evening or on the red carpet. It is made from suitable fabrics and trims for it end use. The garment is functional eg: zipper for ease of access. It can be laundered and dry cleaned easily.

Textile items included in the Apparel focus area include: clothing, hats, shoes,

Furnishings

Textile items for the interior of the home, work, boats o caravans. Aesthetic design features could include: applique, dyeing, shibori, patchwork, hand embroidery or quilting. They need to be functional as well as aesthetic. Functional features may include; easy to care for, dust free, multipurpose uses. Textile items include: wall hangings, cushions, curtains, bedspreads, lampshades, bed linen.



Non-apparel

Non-apparel is any textile item that is not attire or dress. They are mainly functional but still include aesthetic features. Textile items include: tents, sleeping bags, toys, umbrella, bags, tents, backpacks



11

Textile Art

Textile items that are designed for display and to be worn occasionally as a textile art piece. Aesthetic design is more important than functional design. They are not easily cared for due to the highly embellished nature of the design with multiple techniques in its construction. Textile items e innovative and creative design aspects and techniques. Textile art items include: highly decorative wall hangings, wearable art pieces



Costume

 Textile item that is designed to be worn in a theatre production or to a fancy dress party. It is a fashion or style that is worn specifically for decoration. Costumes includes aesthetic design features eg: black lace, silk fabrics, brilliant colours but must be also functional eg: it must be durable enough to be repeatedly worn and

Textile items included in the Costume focus area include: theatre costumes, masks, headdress, folk and traditional costumes, fancy dress costumes, dance costumes



laundered.

WHAT INSPIRES YOU?

Inspiration motivates designers to start a new project.

Professional designers use similar processes of designing.

Whether they are a fashion designer, print designer, costume designer etc., the process begins with inspiration from anywhere.

Sources of include:

- History
- World events
- Popular culture
- Manufactured items
- Nature
- Emotions
- Worldviews
- Culture



TOPICS WE COVER

ELEMENTS AND PRINCIPLES OF DESIGN



TOPICS WE COVER

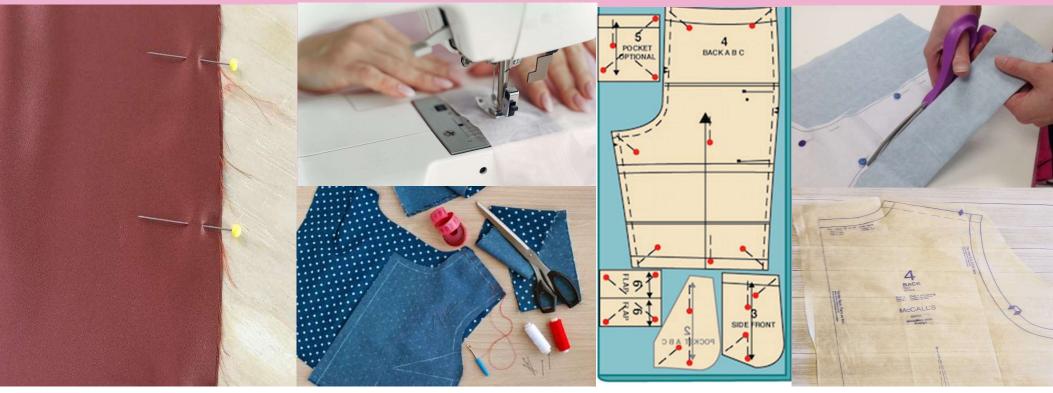
TEXTILES TECHNOLOGY

HOW ARE TEXTILE ITEMS MADE?

- Fibres, yarns and fabrics
- Colouration methods
- Item manufacturing
- Sustainability

TOPICS WE COVER

SEWING TECHNIQUES AND PATTERNS



WHAT WILL YOU MAKE?

